

ZEALOT OF ALU

Name: _____

Spells: 1____ 2____ 3____ 4____ 5____ 6____ 7____

Player: _____

Level 1

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| ○○○○○ Animal Friendship (PHB 275) | ○○○○○ Consecrate Holy Symbol (ZG 104) | ○○○○○ Indulgence (ZG 109) |
| ○○○○○ Badberry° (PHB 279) | ○○○○○ Contact Home Gawd (HJM 122) | ○○○○○ Invisibility to Animals (PHB 277) |
| ○○○○○ Befriend (PHB 253) | ○○○○○ Contaminate Water° (PHB 278) | ○○○○○ Locate Animals or Plants (PHB 277) |
| ○○○○○ Bless (PHB 253) | ○○○○○ Create Water (PHB 254) | ○○○○○ Pass Without Trace (PHB 277) |
| ○○○○○ Bloom (ZG 115) | ○○○○○ Curse° (PHB 253) | ○○○○○ Predict Weather (PHB 278) |
| ○○○○○ Cause Fear° (PHB 256) | ○○○○○ Detect Evil (PHB 255) | ○○○○○ Purify Food & Drink (PHB 256) |
| ○○○○○ Ceremony (PHB 253) | ○○○○○ Detect Good° (PHB 255) | ○○○○○ Purify Water (PHB 278) |
| ○○○○○ Charm Person or Mammal (PHB 279) | ○○○○○ Entangle (PHB 277) | ○○○○○ Putrify Food & Drink° (PHB 256) |
| ○○○○○ Combine (PHB 254) | ○○○○○ Estrange° (PHB 253) | ○○○○○ Remove Fear (PHB 256) |
| ○○○○○ Command (PHB 254) | | ○○○○○ Shillelagh (PHB 278) |

Level 2

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| ○○○○○ Barkskin (PHB 279) | ○○○○○ Messenger (PHB 280) | ○○○○○ Spider Charm (ZG 113) |
| ○○○○○ Create Holy Symbol (ZG 104) | ○○○○○ Obscurement (PHB 280) | ○○○○○ Straighten Wood° (PHB 281) |
| ○○○○○ Create Obstacle (BTS 23) | ○○○○○ Precipitation (PHB 278) | ○○○○○ Summon Insects (PHB 283) |
| ○○○○○ Enthrall (PHB 258) | ○○○○○ Rigor Mortis (PHB 259) | ○○○○○ Telepathy (PF 65) |
| ○○○○○ Goodberry (PHB 279) | ○○○○○ Snake Charm (PHB 259) | ○○○○○ Trip (PHB 280) |
| ○○○○○ Hold Person (ZG 109) | ○○○○○ Speak With Animals (PHB 259) | ○○○○○ Warp Wood (PHB 281) |

Level 3

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| ○○○○○ Call Lightning (PHB 281) | ○○○○○ Fertile Land (HJ15-15) | ○○○○○ Plant Growth (PHB 282) |
| ○○○○○ Cloudburst (PHB 260) | ○○○○○ Giant Insect (PHB 265) | ○○○○○ Snare (PHB 282) |
| ○○○○○ Create Food & Water (PHB 260) | ○○○○○ Hold Animal (PHB 281) | ○○○○○ Stirring Sermon (PHB 263) |
| ○○○○○ Create Obstacle, Greater (BTS 23) | ○○○○○ Hold Persons (ZG 109) | ○○○○○ Tree (PHB 283) |
| ○○○○○ Emotion Control (ZG 106) | ○○○○○ Infertile Land° (HJ15-15) | ○○○○○ Weather Prediction (ZG 114) |
| ○○○○○ Estrangle (ZG 115) | | ○○○○○ Wood Shape (PHB 283) |

Level 4

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| ○○○○○ Animal Summoning I (PHB 284) | ○○○○○ Hallucinatory Forest (PHB 285) | ○○○○○ Shrink Insect° (PHB 265) |
| ○○○○○ Call Woodland Beings (PHB 284) | ○○○○○ Hold Plant (PHB 285) | ○○○○○ Snakes to Sticks° (PHB 266) |
| ○○○○○ Cause Lycanthropy (ZG 104) | ○○○○○ Leaves To Bees (PF 64) | ○○○○○ Softwood (HJM 123) |
| ○○○○○ Control Temperature,
10' radius (PHB 284) | ○○○○○ Plant Door (PHB 285) | ○○○○○ Speak with Plants (PHB 286) |
| ○○○○○ Gourmet Dinner (ZG 108) | ○○○○○ Protection from Plants
& Fungi (ZG 116) | ○○○○○ Sticks to Snakes (PHB 266) |
| ○○○○○ Grow (PHB 285) | ○○○○○ Repel Insects (PHB 286) | ○○○○○ Stones to Spiders (ZG 113) |
| | | ○○○○○ Weather Stasis (ZG 118) |

Level 5

- Animal Growth (PHB 286)
○○○○○ Animal Reduction (PHB 286)
○○○○○ Animal Summoning II (PHB 286)
○○○○○ Anti-Plant Shell (PHB 286)
○○○○○ Blessed Abundance (ZG 103)
○○○○○ Create Minor Helm (HJM 122)
○○○○○ Pass Plant (PHB 288)
○○○○○ Rainbow (PHB 269)
○○○○○ Spike Growth (PHB 270)
○○○○○ Transmute Water to Dust (PHB 290)

Level 6

- Animal Summoning III (PHB 289)
○○○○○ Animate Object (PHB 270)
○○○○○ Anti-Animal Shell (PHB 289)
○○○○○ Blade Barrier (PHB 271)
○○○○○ Conjure Animals (PHB 271)
○○○○○ Control Winds (PHB 287)
○○○○○ Creeping Doom (PHB 293)
○○○○○ Liveoak (PHB 290)
○○○○○ Speak With Monsters (PHB 272)
○○○○○ Transport Via Plants (PHB 290)
○○○○○ Turn Wood (PHB 290)
○○○○○ Wall of Thorns (PHB 290)
○○○○○ Weather Summoning (PHB 291)
○○○○○ Whirlwind (ZG 114)

Level 7

- Cause Inclement Weather (PHB 291)
○○○○○ Changestaff (PHB 291)
○○○○○ Charriot of Sustarre (PHB 292)
○○○○○ Construct Temple (ZG 104)
○○○○○ Control Weather (PHB 273)
○○○○○ Repel Living Plants
& Animals (PHB 294)
○○○○○ Thicket (PF 65)